iDECT

USER GUIDE

iDECT X1i System

DIGITAL CORDLESS
TELEPHONE WITH
ANSWERING
MACHINE

THIS EQUIPMENT IS NOT DESIGNED FOR MAKING EMERGENCY TELEPHONE CALLS WHEN THE POWER FAILS. ALTERNATIVE ARRANGEMENTS SHOULD BE MADE FOR ACCESS TO DIAL EMERGENCY SERVICES.

Before operating this set, please read these instructions carefully.

Ver. 2, Jun 06 (UK, BTP)

BINATONE " iDECT X1i System " User Guide - Back Page

BINATONE " iDECT X1i System " User Guide - Front Page 1)White background and black letters 2)Material: 60lb Book Paper 3) Size: 105mm(w) x 148mm(H) A6







Important note — emergency calls

The iDECT X1i is not designed for making emergency calls if the mains power fails. So you should make alternative arrangements for access to Emergency Services.

(This means that you should also have a basic phone, that does not need mains power, connected to your line so that you can make calls during a power failure.)

If you need help ...

The Help Line is available from 9.00 am to 5.00 pm, Monday to Friday, on

0845 345 9677

Calls are charged at Local Call rate.

Unpacking your iDECT X1i system

In the box are:

- the cordless handset (up to four, depending on which iDECT X1i system you've bought)
- the base unit
- two batteries and a battery compartment cover for each handset
- a **telephone line cable** for the base unit
- a mains power lead and adapter for the base unit
- up to three charger pods, each with a separate mains power lead and adapter, for multi-handset systems

Keep the packaging materials in a safe place in case you later need to transport the unit. **Keep** your sales (till) receipt, which is your guarantee.

Before you can use the handset to make calls you'll need to fit and fully charge the batteries, as described on pages 5 and 6. Please read the notes on page 4 before you install the base unit.



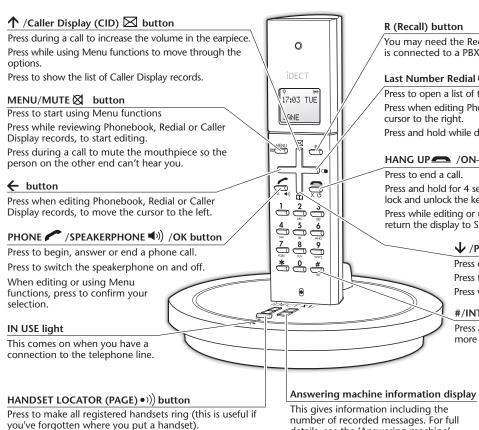








Where to find it



R (Recall) button

You may need the Recall function during a call if your iDECT X1 is connected to a PBX, or if you use BT's Select Services.

Last Number Redial **→**/Pause button

Press to open a list of the last 10 phone numbers you called.

Press when editing Phonebook, Redial or Caller Display records, to move the cursor to the right.

Press and hold while dialling to insert a pause (you might need this on a PBX).

HANG UP /ON-OFF / X (Cancel) button

details, see the 'Answering machine'

section of this quide.

Press and hold for 4 seconds to turn the handset on and off; or for 2 seconds to lock and unlock the keypad.

Press while editing or using Menu functions, to cancel what you're doing and return the display to Standby mode.

Press during a call to turn down the volume in the earpiece.

Press to open the Phone Book.

Press while using Menu functions to move through the options.

#/INT (Intercom) button

Press and hold for 2 seconds to make an intercom call (if you have more than one handset).

If the display is blank

Press the



button to switch the handset on

To subscribe to network features like Caller Display and Call Waiting, simply call your network service provider (the company that supplies your line). You don't need to do anything special on your iDECT X1 phone to set these features up.



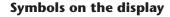














The duration of each call is shown on the display from 5 seconds after you press the PHONE button for a line, until 10 seconds after you end the call.

What the symbols mean

Signal level This is on steadily when there's a radio link between the handset and base unit. It flashes while the handset is trying to establish a link to the base unit.

If this symbol flashes while you're on a call, move closer to the base unit.



Intercom call Flashes while your handset is ringing for an intercom call, and comes on steadily when the call's connected.



Speakerphone Appears when the speakerphone is turned on.



Phone

Appears when you have a connection to the outside line. Flashes when there's an incoming call to be answered (even if the ringer is turned off).



New call

Appears when you have missed incoming calls (if you subscribe to Caller Display).



Memory/ store Comes on when you're storing numbers in memory, and when you're making calls to stored numbers.



Battery charge level When this shows 'nearly empty' ($\{ \mathbb{L} \}$), put the handset on the base unit or charger pod as soon as possible, to charge the batteries.

While the batteries are being charged, the symbol blinks.

4













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Read these notes first

for the base unit and charger pod

Choosing a site The base unit and charger pod(s) should be placed on a level surface, in a position where:

- the mains adapter plug will reach an easily accessible 230-V AC switched mains supply socket — never try to lengthen the mains power cable
- the base unit's telephone line cable will reach your telephone line socket or extension socket (the charger pod does not have a telephone line connection)
- it is not close to another telephone this can cause radio interference
- it is not close to a sink, bath or shower, or anywhere else where it might get wet
- it is not close to other electrical equipment fridges, washing machines, microwave ovens, fluorescent lights, TVs etc.

Radio signals between handset and base unit

To use your handset and base unit together, you must be able to establish a radio link between them. Be aware that:

- Any large metal object like a refrigerator, a mirror or a filing cabinet — between the handset and the base unit may block the radio signal.
- Other solid structures, like walls, may reduce the signal strength.

Mains power connection

IMPORTANT — The iDECT X1i base unit and charger pod must be used with the mains adapter supplied with the unit. Using any other adapter will result in noncompliance with EN60950, and will invalidate any approval given to this apparatus.

Make sure mains power to the base unit stays switched on. The iDECT X1i needs electrical power for normal operation; not just for charging the batteries.







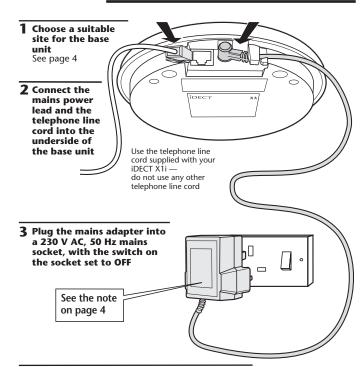








Installation and set-up



4 If you have one or more charger pods ...

Plug the mains adapter into a 230 V AC, 50 Hz mains socket, with the switch on the socket set to OFF

5 Switch on at the mains socket(s)













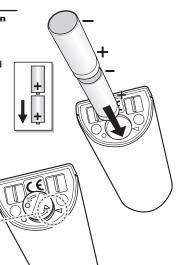


6 Fit two rechargeable batteries in each handset

A. Insert the batteries in the compartment, with the + end of each battery facing away from the cover.

Always use the rechargeable batteries supplied — never use any other kind of batteries in the handset.

B. Carefully close the battery compartment door, matching the ▷ symbol on the door to the ≺ symbol on the handset



Make sure the battery compartment door is securely in place. If you have problems fitting the batteries, contact the Help Line on 0845 345 9677.













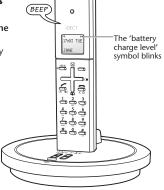


7 Charge the batteries for 15 hours

Before you use the handset for the first time, it's important to charge the batteries fully.

The handset 'beeps' when it's correctly in position on the charging cradle.

Leave the handset on the charging cradle for 15 hours.



8 Connect the base unit to the telephone line

Switch off power at the mains socket Insert the telephone line plug into the socket as shown

Switch mains power back on

Make sure the mains socket is switched on if you want to use the phone — it will not work without electrical power

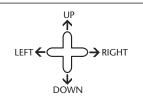


Use the plug to raise the shutter before pushing it into the socket

NOTE: the charger pod does not have a connection to the telephone line.

The navigation buttons

In the instructions, these buttons are represented by arrows, as shown here.















Before you start

Electrical safety

- DON'T let the base unit or charger pod get wet. Electrical equipment can cause serious injury if used while you are wet or standing in water.
- If the base unit or charger pod ever falls into water, DON'T retrieve it until you have unplugged the power lead from the mains and the telephone line plug from the telephone socket (base unit only); then pull it out by the unplugged cables.
- NEVER use your iDECT X1i outdoors during a thunderstorm — unplug the base unit from the telephone line and the mains socket when there are storms in your area. Damage caused by lightning is not covered by the guarantee.

Interference

If the sound quality gets worse as you move around while on a call, this is probably caused by interference between the handset and the base unit, perhaps because you are too near to another phone or other electrical equipment.

Move to a different position to clear the interference. If you do not move, your call may be cut off.

Radio interference in the environment may occasionally cause a short break in the link between the handset and the base unit while you are on a call. The 'signal level' on symbol handset's display may flash until the link is restored.

'Out of range' warning

If you hear a warning tone during a call, and/or the sound in the earpiece becomes faint or distorted, you may be going out of range of the base unit. Move nearer to the base unit within 20 seconds, until the tone stops. Otherwise, your call may be cut off.











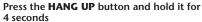




To switch the handset on and off



To switch the handset off (in case you need to save battery power when the handset is away from the base unit):



→ The display shows POWER OFF then goes blank.



To switch the handset back on:

Briefly press the **HANG UP** button, or replace the handset on the base unit or charger pod

→ The display briefly shows 00:00 SUN before returning to standby mode.

To lock the keypad



Press the **HANG UP** button and hold it for 2 seconds

→ The display shows KEYPAD LOCKED



To unlock the keypad:

Press the **HANG UP** button and hold it for 2 seconds, or replace the handset on the base unit or charger pod

Notes

- When the handset is switched off, it can't be used for making calls, including emergency calls.
- When the handset is switched off, it won't ring for incoming calls, but the base unit will ring. To answer a call when the handset is switched off, you need to switch it back on. It may take a few moments for the handset to re-establish a radio link with the base unit.















Your handset's name

Before you start to use your iDECT X1i handset, especially if you have a multi-handset system, you'll probably want to personalise the display with your name. The name can have up to eight characters (including spaces).

To change the name

Press the **MENU** button

→ The display shows PH0NEB00K

Press the ψ button THREE times

→ The display shows SETTING

Press the **PHONE/OK** button

→ The display shows HANDSET SETTING

Press the **PHONE/OK** button

→ The display shows ACOUSTIC SETTING

Press the ↑ button once

→ The display shows HANDSET NAME and the current name.

Press the **PHONE/OK** button

→ The display shows ENTER NAME and the current name.



When you've finished, press the **MENU/OK** button

Press the **HANG UP** button to go back to standby mode



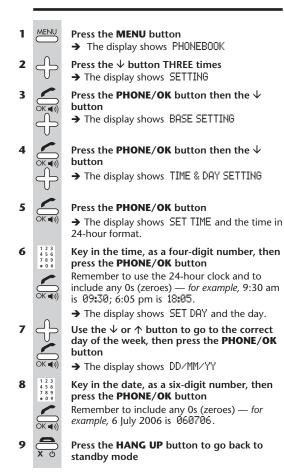








To set the time and date























		_
Handset ringer	1 MEN	Press the MENU button → The display shows PHONEBOOK
	2	Press the ↓ button THREE times → The display shows SETTING
	3 OK	Press the PHONE/OK button The display shows HANDSET SETTING
	4 OK	Press the PHONE/OK button → The display shows ACOUSTIC SETTING
	5 OK	Press the PHONE/OK button The display shows RINGER VOLUME LEVEL and the current level
	6 OK	Press the PHONE/OK button The display shows SET VOLUME LEVEL and the handset rings at the current level. There are four volume levels — 1, 2, 3 and 0. With the volume at 0, the handset won't ring.
	7 S	Use the or button to go to the level you prefer then press the PHONE/OK button The display shows ACOUSTIC SETTING
	8	Press the PHONE/OK button then the ψ
	<u>_</u>	→ The display shows RINGER MELODY and the current melody. There are six melodies, numbered 1 to 6
	9	Press the ↑ or ↓ button to move between the melodies. When you reach the one you prefer, press the PHONE/OK button
	10 =	Press the HANG UP button to go back to standby mode













Ringer volume and melody

Base unit ringer	1	MENU	Press the MENU button → The display shows PHONEBOOK
	2	4	Press the ↓ button THREE times → The display shows SETTING
	3		Press the PHONE/OK button then the ↓ button → The display shows BASE SETTING
	4	OK ◄))	Press the PHONE/OK button → The display shows ACOUSTIC SETTING
	5	OK ◄ 1))	Press the PHONE/OK button → The display shows RINGER VOLUME LEVEL and the current level.
	6	OK ◄))	Press the PHONE/OK button → The display shows SET VOLUME LEVEL and the base unit rings at the current level. There are four volume levels — 1, 2, 3 and 0. With the volume set to 0, the base unit won't ring for incoming calls.
	7		Use the ↓ or ↑ button to go to the level you prefer then press the PHONE/OK button → The display shows ACOUSTIC SETTING
	8	4	Press the PHONE/OK button then the ψ button
		OK ◄)))	→ The display shows RINGER MELODY and the current melody. There are six melodies, numbered 1 to 6
	9		Press the \uparrow or \lor button to move between the melodies. When you reach the one you prefer, press the PHONE/OK button
	10	x 0	Press the HANG UP button to go back to standby mode

















Making and answering calls

Using the speakerphone

The speakerphone lets you hear calls without holding the handset to your ear.

You can switch between speakerphone and earpiece mode during calls at any time by pressing the **PHONE/SPEAKERPHONE** button. The display will show SPEAKER PHONE ON or SPEAKER PHONE OFF

To make a call1



Key in the telephone number

If you make a mistake, press the **HANG UP** button to clear digits one by one from the display.

Press the **PHONE** button

(You can dial the number *after* you press the **PHONE** button to get Dial tone if you prefer, but you can't correct any mistakes if you do it this way. If you press the **PHONE** button before you dial, the display shows <code>ONLINE</code>.)

To answer a call

When there's an incoming call, the base unit and handset ring (unless the handset's ringer is turned off). If you subscribe to Caller Display (see page 20) the caller's number or name may appear on the display; otherwise, the display shows 《CALL》.

- Press any button (except HANG UP) to answer the call
 - → The display shows ONLINE

To end a call

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Press the **HANG UP** button so that the IN USE light on the base unit goes out

Or just replace the handset on the base unit

→ The display shows CALL END and the duration of the call.















Earpiece volume



During a call, to adjust the volume in the earpiece or speakerphone:

Press the \uparrow or \downarrow button

There are three volume levels. After you end the call, the volume will stay at the level you've set.

To mute the mouthpiece



During a call, to mute the mouthpiece so the person on the other end can't hear you:

Press the **MENU/MUTE** button

To un-mute the mouthpiece, press the MENU/MUTE button again.

Last Number Redial (LNR)



To make a repeat call to one of the last ten numbers you dialled (up to 32 digits):

Press the **Redial** button



Press the ↑ or ↓ button if necessary until the number is displayed

Press the **PHONE** button to dial the number

To edit a number in the Redial list



Press the **Redial** \bigcirc button, then the \uparrow or \downarrow button until the number is displayed

Press the **MENU** button

→ The display shows EDIT REDIAL, the entry number (#01 upwards) and the stored number, with a flashing cursor

3 <u>a</u> Press the HANG UP button to delete digits, then key in the new digits



When you've finished, press the PHONE/OK button, then the HANG UP button to go back to standby mode

Help Line: 0845 345 9677 (Local Call rate)



15











Making and answering calls

To store a Redial number in the Phone Book

2

3

Press the **Redial** \bigcirc button, then the \uparrow or \downarrow button until the number is displayed

Press and hold the **PHONE BOOK** button for 2 seconds

→ The display shows ENTER NAME

Key in a name then press the PHONE/OK

→ The display show the name and STORED (See the list below for which buttons to use for which characters.)

Press the **HANG UP** button to go back to standby mode





16





E:\Binatone2006\iDECT_X1i\iDECT_X1i_UK_03.vp 12 June 2006 10:53:57







The Phone Book (memory dialling)

You can store up to 50 numbers in the Phone Book. Each number can have up to 32 digits, and can be stored with a name of up to 20 characters (including spaces).

To store a number

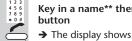


Press the **Phone Book** D button and hold it for about 2 seconds*

→ The display shows PHONEBOOK ADD ENTRY

Press the **PHONE/OK** button

→ The display shows ENTER NAME



Key in a name** then press the PHONE/OK

→ The display shows ENTER NUMBER



3

Key in a number*** and press the MENU/OK

→ The display shows the name and STORED



Press the HANG UP button to go back to standby mode

- * This is a short-cut method. You can also press the **Phone Book** button followed by the **MENU** button. Or you can press MENU—PHONE/OK—MENU.
- ** Refer to the diagram on page 16 if you're not sure how to key in text using the numbered keypad.
- *** If you use Caller Display, it's best to store the number with the full national dialling code, even if it's a local number. You'll still be charged at Local rate when you call the number.



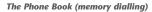












To call a stored numb	1 er	4	Press the Phone Book □ button → The display shows the first entry in the Phone Book. If the number has more than nine digits, it's shown with an arrow » at the end, and you can press the → button to show the rest of the digits.
	2	+	Press the \uparrow or \downarrow button to go to the number you want OR you can search by pressing a button on the numeric keypad for the first letter of the name, then using the \uparrow and \downarrow buttons if necessary.
	3	OK ◄)))	Press the PHONE button to dial the number
To edit a Phone Book entry	1		Press the Phone Book button then the \uparrow or ψ button to go to the number you want
	2	MENU	Press the MENU button, then the ↓ button → The display shows PHONEBOOK EDIT ENTRY
	3	OK ■)))	Press the PHONE/OK button
			→ The display shows EDIT NAME and the name
	4	X () 1 2 3 4 5 6 7 8 9 * 0 #	To edit the name, use the HANG UP button to delete characters, then key in the new ones
	5		Press the PHONE/OK button → The display shows EDIT NUMBER and the number.
	6	X U 1 2 3 4 5 6 7 8 9 * 0 #	To edit the number, use the HANG UP button to delete digits, then key in the new ones
	7		Press the PHONE/OK button then the HANG UP button to go back to standby





mode









To delete a Phone Book entry	1		Press the Phone Book button then the \uparrow or ψ button to go to the number you want
	2	MENU	Press the MENU button, then the ↓ button TWICE → The display shows PHONEBOOK DELETE ENTRY
	3	OK ◀ ʲ))	Press the PHONE/OK button → The display shows DELETE? and the name.
	4	OK ◄)))	Press the PHONE/OK button to delete the entry, or the HANG UP button to cancel and go back one step
	5	χψ	Press the HANG UP button to go back to standby mode
To delete all Phone Book entries	1		Press the Phone Book button
	2	MENU	Press the MENU button, then the ↓ button THREE times → The display shows PHONEBOOK DELETE ALL
	3	OK ■ 1))	Press the PHONE/OK button → The display shows ENTER H/5 PIN The handset's PIN is 0000 unless you have changed it (see page 49). When you key in the PIN, the display shows it as ****

Key in the handset's PIN and press the **PHONE/OK** button → The display shows PHONEBOOK ALL DELETED

















Caller Display

To subscribe to this feature, you need to contact your service provider, who will tell how much it will cost.

Caller Display lets you see the phone numbers of your callers on the handset's display, before you answer. The iDECT X1i will store the numbers of the last 20 callers (whether or not you answered the call) so you can call them back later. When the Caller Display list is full, the next incoming number will overwrite the oldest one.

If you've got new Caller Display records, the symbol is shown on the display.

Here are some examples of Caller Display records:

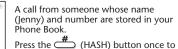
is #01 onwards.



CID #01 The record number 02x TUE 16:21

CID #01

JENNY.



see the full number.

Press the button again to see more details. In this example, there have been two calls from this number (02x) and the most recent call came in at 4:21 pm on Tuesday.



A call from someone whose name and number are not stored in your Phone Book.



A call from someone who withheld their number by dialling 141.



A call from someone whose number is unavailable (for example, this may be an international call).



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Press the Caller Display M button To check **Caller Display** → The most recent record is shown on the display. records To see more details, press the # (HASH) button (Refer to the diagram on page 20.) Press the \uparrow or \downarrow button to scroll through the records → Once you've checked all new records, the symbol disappears from the display. Press the HANG UP button to go back to standby mode To return a To ring back someone who's called you: call Follow steps 1 to 3 above (step 2 is optional) to display the record Press the **PHONE** button to dial the number To store a 1 Use steps 1 to 3 above (step 2 is optional) to **Caller Display** display the record number in Press and hold the Phone Book button for the Phone 2 seconds Book → The display shows ENTER NAME * 3 Key in a name then press the **PHONE/OK** button → The display show the name and STORED Press the **HANG UP** button to go back to standby mode















To edit a Caller Display record



Press the Caller Display button, then the \uparrow or ψ button if necessary, to display the record

Press the **MENU** button

→ The display shows EDIT CID followed by the record number and the phone number.



To edit the number, use the **HANG UP** button to delete digits, then key in the new ones



When you've finished, press the $\mbox{{\bf PHONE}}/\mbox{{\bf OK}}$ button



Press the **HANG UP** button to go back to standby mode













Using a multi-handset system

If you have an iDECT X1i multi-handset system, you already have more than one handset registered to your base unit. You can register additional handsets — **up to four per base unit**. With two or more handsets, you can:

- make intercom calls from one handset to another
- transfer an outside call from one handset to another
- shuttle between an outside call and an intercom call
- set up a three-way conference call

Each handset's number (1 to 4) is shown on its display.

Only one handset can be connected to the outside line at once. If you try to make a call while another handset is already on the line, you'll hear Busy tone.

To make an intercom call



There are **two ways** to make an intercom call. **First method**:





Use the \uparrow or \downarrow button to scroll through available handset numbers, then press the **PHONE/OK** button

→ The other handset rings, and its display shows INTERNAL FROM # (with your handset number). When the other handset user answers, you'll be connected.

Second method:



Press the **MENU** button then the ψ button TWICE

→ The display shows INTERNAL CALL



Press the **PHONE/OK** button

→ INTERCOM appears on the display, and you can carry on to select the handset number (step 2 of the first method).



















To answer an intercom call

The ringing tune for intercom calls is different from that for outside calls.

When someone makes an intercom call to you, your handset's display shows INTERNAL FROM # with the number of the handset calling you.

Press any button (except HANG UP) to answer

To end an intercom call



Press the **HANG UP** button

Or simply replace the handset on the base unit or charger pod

To transfer a call

When you're talking on an outside call (a call you've either made or answered), you can transfer it to another handset:



Press and hold the INT/# button until the 'Intercom' symbol flashes on the display. Then use the \uparrow or \downarrow button to go to the handset number (or press * to call all other handsets)

→ The outside call is put on hold and the other handset rings. When the other handset user answers, you can speak to her/him.

If the other user does not answer, you can get back to the outside call at any time by pressing and holding the INT/# button again.



Press the **HANG UP** button to hang up and transfer the call

If you prefer, you can press HANG UP to transfer the outside call before the other handset answers your intercom call. If the user hasn't answered after 30 seconds, the outside call will come back to you and your handset will ring.













To shuttle between two calls

When you have made or answered an outside call and then made an intercom call, you can shuttle from one to the other, like this:

Press and hold the INT/# button for one second to speak to each in turn, putting the other on hold

You can **transfer** the outside call to the other handset by pressing **HANG UP** while you're connected to the intercom call

If you press **HANG UP** while you're connected to the outside call, you'll disconnect it.

To set up a three-way conference



Make or answer an outside call

Press and hold the INT/# button then use the \uparrow or \lor button to go to the handset number (or press \star to call all other handsets)

→ The outside call is put on hold and the other handset rings.



When the other user answers:

Press the * button for two seconds

To end the conference



EITHER

Press the # button for one second

→ You stay connected to the outside call and the intercom call is put on hold*. Provided the other user hasn't hung up, you can bring her/him back into the conference by pressing the # button again.

OR, to drop out of the conference call, leaving the other user connected to the outside call:



Press the HANG UP button

* You can only do this if you were the one who set up the conference. If you were brought into the conference by the other user and you press the # button at this point, you'll cut off the conference call.



Help Line: 0845 345 9677 (Local Call rate)



25













New Call tone

When you are on an intercom call and an outside call comes in, you'll hear New Call tone to tell you that someone is calling you.

To answer the outside call and end the intercom call:

Press the **R** button briefly

OR, to answer the outside call and put the intercom call on hold (so you can later use shuttle, conference or transfer):

Press the **INT**/# button for one second

If you now want to set up a three-way conference, simply press and hold the the ★ button for two seconds.

To page all handsets from the base unit

To make all registered handsets ring (this is useful if you've forgotten where you put a handset):

Press the **HANDSET LOCATOR** button on the base unit

→ Handsets ring for up to 30 seconds and their displays show ((PAGE)).

To stop the ringing before 30 seconds:

EITHER press the HANDSET LOCATOR button again

OR press any button (except HANG UP) on any handset















Answering machine — introduction

To operate the answering machine, use the TAM OPERATION menu on the handset's display (TAM stands for 'telephone answering machine').

Messages are played through the handset's earpiece; or you can press the PHONE/OK/◄)) button to turn the speakerphone on or off.

To open and 1 use the



Press the **MENU** button

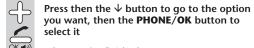
→ The display shows PHONEBOOK

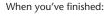
Press the ↓ button FOUR times

→ The display shows TAM OPERATION



→ The display shows MESSAGE IGM





Press the **HANG UP** button twice to go back to standby mode

You can also press the **HANG UP** button at any point to cancel what you're doing and go back one step.

When you're keying in numbers, if you make a mistake, press the **HANG UP** button to delete digits.









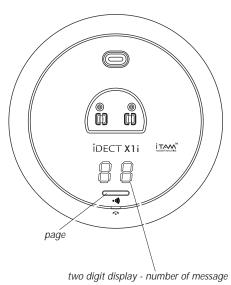




ANSWERING MACHINE



The display on the display shows the base unit









VIHOV M SMIREN

Outgoing messages

The outgoing message (OGM) is what callers hear when the machine answers their calls. There are two OGMs:

- OGM1 asks the caller to leave a message. The machine has a default OGM1: "I cannot answer your call right now. Please leave a message after the tone" or you can record your own OGM1.
- OGM2 asks the caller to call back later but does not give them the opportunity to leave a message. The machine has a default OGM2: "Please call later" or you can record your own OGM2.

The OGMs you record can be up to 60 seconds long.

		_
To record OGM1	1 MENU	Press the MENU button then the ↓ button FOUR times → The display shows TAM OPERATION
	2	Press the PHONE/OK button
	3	Press the ↓ button THREE times → The display shows OUTGOING MESSAGE
	4 (CK ♠))	Press the PHONE/OK button → The display shows SELECT
	5	Press the ↓ button → The display shows RECORD
	6 (K ◀1))	Press the PHONE/OK button → The display shows OGMØ1
	7	Press the PHONE/OK button → The display shows REC
	8	Record your OGM, speaking clearly into the))) handset's mouthpiece for at least 3 seconds Don't shout The display shows REC OGM01 and the lapsed time as you're speaking.





















When you've finished, press the **HANG UP** button to stop recording

→ The display goes back to the TAM OPERATION menu. You can press the HANG UP button again to go back to standby mode or the PHONE/OK button to play back your new OGM.

To record OGM2

Follow the steps for recording OGM1, but after step 6, press the ↓ button to display OGM02 before going to step 7.

INSWER

To check your OGMs



Press the **MENU** button then the ψ button FOUR times

→ The display shows TAM OPERATION

Press the **PHONE/OK** button



Press the PHONE/OK button

→ The display shows SELECT

→ The display shows REPLAY

Press the **PHONE/OK** button

→ The display shows 0GM01

Press the ↓ or ↑ button to scroll between the options — OGM01, OGM02, OGM DEF01, OGM DEF02. (OGM DEF01 and OGM DEF02 are the pre-recorded default OGMs.)

Press the **PHONE/OK** button to play the OGM shown on the display

→ The OGM is played through the handset's earpiece or speakerphone, then the display goes back to the TAM OPERATION menu.











ANSWERING MACHIN

To select an OGM If you want your callers to leave messages, make sure you select OGM1 — if OGM2 is selected, callers will not be able to leave messages. Press the MENU button then the ↓ button FOUR times → The display shows TAM OPERATION



Press the ↓ button THREE times

→ The display shows OUTGOING MESSAGE

Press the **PHONE/OK** button

→ The display shows SELECT

Press the **PHONE/OK** button

→ The display shows 0GM01

Press the √ or ↑ button to scroll between the options — OGMØ1, OGMØ2, OGM DEFØ1, OGM DEFØ2

OGM DEF01 and OGM DEF02 are the prerecorded default OGMs.

Press the **PHONE/OK** button to select the OGM shown on the display

→ You hear a confirmation tone, then the display goes back to the TAM OPERATION menu.

Press the **HANG UP** button twice to go back to standby mode







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ANSWERING MACHINE

Switching on and off



Press the **MENU** button then the ψ button FOUR times

→ The display shows TAM OPERATION



Press the **PHONE/OK** button



Press the ↓ button FOUR times

→ The display shows TAM ON/OFF



Press the **PHONE/OK** button

→ The display shows the current setting: ON or OFF



Press the ψ or \uparrow button to change the display

→ The display shows ON? or OFF? (meaning that you can select the option shown).



Press the **PHONE/OK** button to confirm

→ You hear a 'beep', then the display goes back to the TAM OPERATION menu.



Press the **HANG UP** button twice to go back to standby mode















Recording a memo

Memos you record directly into the machine are stored and played back like messages from callers (incoming messages).



Press the **MENU** button then the ψ button **FOUR times**

→ The display shows TAM OPERATION



Press the **PHONE/OK** button



Press the ↓ button TWICE

→ The display shows RECORD MEMO



Press the **PHONE/OK** button



Secord your memo, speaking into the handset's mouthpiece

→ The display shows REC MEMO and the lapsed time as you're speaking.



When you've finished, press the **PHONE/OK** button to stop recording

→ The display goes back to the TAM OPERATION menu.







ANSWERING MACHINE

Playing your messages

When the machine is switched on, and OGM1 is selected, it will record messages from callers (incoming messages).

To play back your incoming messages (and memos if applicable):

1 MENU

Press the MENU button then the $\boldsymbol{\downarrow}$ button FOUR times

→ The display shows TAM OPERATION



→ If you have new messages, they will be played back. If you have no new messages, any old messages will be played back. If you have no messages at all, the display will show NO MESSAGES!

During playback, the display shows:

- the message number ICM #1 etc
- the time and date of the call

If you subscribe to Caller Display (page 20), you can press the ψ or \uparrow button to switch the display between the time/date and the caller's number (if the number is available). If the caller's number is stored in your handset's Phone Book, the name may be shown instead of the number.

If time stamping is turned on (page 38), the machine will also tell you the time and date of the call before playing the message.

→ After all new messages (or all old messages) have been played back, the display shows END OF MESSAGE for 2 seconds, then goes back to the TAM OPERATION menu.

See overleaf for functions you can use during message playback.









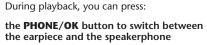


Playing your messages

ANSWERING MACHIN

Options during playback



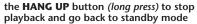




the ψ or \uparrow button to change the volume in the earpiece or speakerphone



the **HANG UP** button *briefly* to stop playback and go back to the TAM OPERATION menu



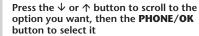


the **MENU** button to display the playback

options menu:

- SKIP FORWARD to the next message
- DELETE the current message and start playing the next message
- SKIP BACK to the previous message
- REPEAT the current message from the beginning
- CALL BACK the person who left the message (if you subscribe to Caller Display and the caller's number is available)
- DELETE ALL recorded message and memos (new messages will not be deleted until you have played them back)

From the playback options menu...





Help Line: 0845 345 9677 (Local Call rate)











Playing your messages

Deleting messages

If you select DELETE or DELETE ALL from the playback options menu, the display shows: DELETE? or DELETE ALL?



Press the **PHONE/OK** button to confirm that you want to delete the message(s), or the **HANG UP** button to cancel

If memory is full ...

The answering machine has enough memory to record up 14 minutes of messages (standard quality; see page 39) or 7 minutes (high quality).

If the memory becomes full:

- Callers can't leave messages and you can't record memos or new OGMs.
- Anyone trying to record a message or memo, the handset's display shows MEMORY FULL
- The machine will automatically switch to OGM2, so that new callers will be asked to call back later, without being able to leave a message.
- The display on the base unit will flash between the number of recorded messages and 88

You need to delete some or all recorded messages to make room in memory. Remember to select OGM1 again (page 31) if you want new callers to be able to leave messages.















Answering machine settings

The SETTINGS menu lets you customise the way your answering machine works.

To use the SETTINGS menu:



Press the **MENU** button then the ψ button FOUR times

→ The display shows TAM OPERATION





Press the ↓ button ONCE

→ The display shows SETTINGS



Press the **PHONE/OK** button

→ The display shows ICM REC TIME



Press the ψ or \uparrow button to scroll to the option you want, then the **PHONE/OK** button to select it



When you have finished, press the **HANG UP** button to go back to standby mode

Message recording time

By default, callers can leave a message up to 2 minutes (120 seconds) long. You can change this to 60 seconds or 'No limit'.



Press the **PHONE/OK** button to select ICM REC TIME from the TAM SETTINGS menu

→ The display shows the current setting.



Press the ψ or \uparrow button to scroll to the option you want — 60s? or 120s? or NO LIMIT?



Press the PHONE/OK button to select it













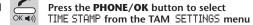


ANSWERING MACHINE



Time stamping

With time stamping turned on, the machine tells you that time and date of the call each time it plays back a message. With time stamping turned off, you won't hear this information (though it will be shown on the display); instead, there will be a 2-second pause.



→ The display shows the current setting.

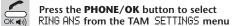
Press the ψ or \uparrow button to scroll to the option you want — TIME STAMP ON? or TİME STAMP OFF?

Press the PHONE/OK button to select it

Rings to answer

The machine can answer calls after one to four

Or you can set 'toll saver' — it will answer after two rings if there are new messages, or after four rings if there are no new messages. So if you call in to check your messages remotely, and your call isn't answered after two rings, you can hang up and avoid paying for the call.



→ The display shows the current setting.

Press the \downarrow or \uparrow button to scroll to the option you want —1 RING? or 2 RINGS? or 3 RINGS? or 4 RINGS? or TOLL SAVE?

Press the PHONE/OK button to select it

















ANSWERING MACHIN

Call monitoring

With call monitoring turned on, when a caller is leaving a message you can hear them through the handset's speakerphone — so you can press the PHONE/OK button to pick up the call and talk to the caller, stopping the message recording. With call monitoring turned off, you will not hear callers leaving messages. The default setting is ON



Press the **PHONE/OK** button to select MONITORING ON/OFF from the TAM SETTINGS menu



→ The display shows the current setting.

Press the

or

button to scroll to the option you want — MONITORING ON? or MONITORING OFF?





You can set the recording quality as 'high' or 'standard'. With **standard** quality recording, the machine has enough memory for **14 minutes** of recorded messages; with **high** quality recording, it has enough memory for **7 minutes**.



Press the **PHONE/OK** button to select RECORD QUALITY from the TAM SETTINGS menu

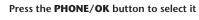




Press the

or

button to scroll to the option you want — RECORD QUALITY HIGH?
or RECORD QUALITY STANDARD?















ANSWERING MACHINE

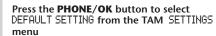


Default settings

This option returns the answering machine to its default settings:

- answering machine off
- default OGM1 selected
- no recorded incoming messages or memos
- remote PIN 123
- message recording time 120 seconds (2 minutes)
- time stamping on
- rings to answer five
- call monitoring on
- recording quality standard

1 (C)



→ The display shows CONFIRM DEFAULT SETTING?



Press the **PHONE/OK** button to confirm or the **HANG UP** button to cancel





1 MENU

2

7









Remote operation

When you're not at home, you can phone your iDECT X1i to check your messages remotely. First, you need to set up remote operation using the iDECT X1i's handset.

The machine has a **three-digit PIN** (security code) which you need to key in when you operate it remotely. The default PIN is 123; you can leave it as 123 or change it to any 3-digit number.

To change the PIN

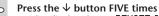
Press the **MENU** button

→ The display shows PH0NEB00K

Press the ↓ button FOUR times

→ The display shows TAM

Press the **PHONE/OK** button



→ The display shows REMOTE CONTROL

Press the PHONE/OK button

→ The display shows PIN CHANGE

Press the PHONE/OK button

→ The display shows ENTER PIN ORIGINAL

Key in the current PIN (default 123) and press the **PHONE/OK** button

→ The display shows ENTER PIN NEW

Key in your new PIN and press the **PHONE/OK** button

→ The display shows ENTER PIN CONFIRM

Key in your new PIN again and press the **PHONE/OK** button

→ The display goes back to the REMOTE CONTROL menu













ANSWERING MACHINE

Remote operation

To check your messages remotely

- 1 Using a tone dialling phone, dial your home number
- 2 When your outgoing message starts playing, press (★) then key in your remote PIN
 - → You hear one long 'beep'. The machine tells you how many messages you have, and how many new messages.

If you have new messages, playback will start automatically; or you can go to step 4 —

4 Press 2 to play back all your messages and/or use the keys listed on page 46

Notes

- At steps 2 and 3, you must press a key within 10 seconds, or the machine will cut off your call.
- At step 2, if you key in the wrong PIN, you can try again. You have up to three attempts to get the code right before the machine cuts off your call.
- After about 2½ minutes playback, the machine will pause and you'll hear a tone (short 'beeps'). To continue playback, press any key within 10 seconds. If you don't press a key, your call will be cut off.
- You'll hear voice prompts to help you during remote operation

Switching on remotely

If the answering machine is switched off, it will answer your call after 10 rings. To switch it on remotely:

- 1 When you hear 'Security code', key in your remote PIN
- 2 Press 8 to switch on











Keys to press during remote operation

To play your messages and memos, press:	2	to play all messages
	* 2	to play only new messages
	5	to pause during playback
	2	to restart playback
	5 5	to stop playback
To skip backwards and forwards during	1	to go back to the start of the current message
playback, press:	1 1	to go back to the previous message
	3	to go to the next message
To delete messages and memos, press:	0 2	during playback to delete the current message
	0 2	after playback to delete all messages
To record a new OGM, press:	6 1	to record OGM1
	6 2	to record OGM2
To play your OGM, press:	7 1	to play OGM1
•	7 2	to play OGM1

•











Remote operation

To select an OGM, press:	9 1	to select OGM1
	9 2	to select OGM2
To record a memo, press:	6 3	to start recording
	5	to stop recording (or just hang up)
To switch the machine on and off, press:	8	



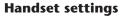












The HANDSET SETTING menu lets you customise your handset to suit your preferences. Some of the functions in this menu have been covered earlier in this User Guide.

To open the 1 MENU Handset Setting menu





→ The display shows PHONEBOOK

Press the ↓ button THREE times

→ The display shows SETTING

Press the **PHONE/OK** button

→ The display shows HANDSET SETTING

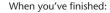
Press the **PHONE/OK** button

If you've set a new PIN for the handset (page 49), the display will show ENTER H/S PIN * and you'll need to key it in. If you've left the PIN at its default of 0000, you won't be asked for it at this point.



Press then the ψ button to go to the option you want, then the PHONE/OK button to select it

All instructions below follow from this step.





Press the **HANG UP** button to go back to standby mode

You can also press the HANG UP button at any point to cancel what you're doing and go back one step.

When you're keying in numbers, if you make a mistake, press the HANG UP button to delete digits.



















and melody

Ringer volume These are set using the ACOUSTIC SETTING option. See page 11 for details.

Earpiece volume

There are three earpiece volume levels. You can also change the earpiece volume during a call using the $\sqrt{}$ or \uparrow buttons (see page 15).



Use the ψ or \uparrow button to go to EARPIECE **VOLUME** then press the **PHONE/OK** button

→ The display shows SELECT VOLUME and the current volume level.



Use the \downarrow or \uparrow button to go to the level you prefer, then press the PHONE/OK button to confirm

Key beep

2

Normally, whenever you press a button on the handset you'll hear a tone. You can turn this off if you prefer:



Use the ↓ or ↑ button to go to KEY BEEP then press the **PHONE/OK** button

→ The display shows SET KEY BEEP and ON or OFF



Use the ψ or \uparrow button to go to the setting you prefer, then press the PHONE/OK button to confirm











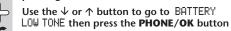


Battery Low tone



Normally, when the handset's batteries are running low, you'll hear a warning tone. You can turn this off if you prefer:





→ The display shows SET BATT LOW TONE and ON or OFF



Use the

vor

button to go to the setting you prefer, then press the PHONE/OK button to confirm

Display language



To change the language on the display:

Select the LANGUAGE option by pressing the
PHONE/OK button

→ The display shows SELECT LANGUAGE and the current language.



Use the ψ or \uparrow button to go to the language you want

The options are ENGLISH, GERMAN, FRENCH or NEDERLANDS



Press the $\mbox{{\bf PHONE}/OK}$ button to select the language

Auto-answer

Normally, when there's an incoming call, you need to press a button on the handset to answer it.

With auto-answer turned on, if a call comes in when the handset is in place on the base unit or charger pod, you can answer the call by simply lifting the handset.



















To turn auto-answer on and off:

Select the AUTOMATIC ANSWER option by pressing the PHONE/OK button

→ The display shows SET AUTO ANSWER and ON or OFF



Use the ψ or \uparrow button to go to the option you prefer, then press the **PHONE/OK** button to confirm

Returning to default settings

The default settings for the handset are:

- Ringer volume level 3
- Ringer melody 3
- Earpiece volume level 2
- Speakerphone volume level 3
- Key beep 0N
- Battery Low tone 0N
- Auto-answer OFF
- Handset PIN 0000
- Baby Mode OFF
- Baby Number none
- Handset name HANDSET
- Language ENGLISH

To return all handset settings to their defaults:



Select the DEFAULT SETTING option by pressing the **PHONE/OK** button

→ The display shows CONFIRM DEFAULT SETTING?



Press the **PHONE/OK** button to confirm, or the **HANG UP** button to cancel

→ The display shows DEFAULT SETTING DONE

















Registration

See page 27.

Handset PIN

The default PIN (personal identity number, or security code) for the handset is **0000**. If you want to protect your handset's settings, you can change the PIN to any four-digit number you'll easily remember. Once you've changed it, you'll be asked for it every time you go into the HRNDSET SETTING menu.



To change the PIN:

Select the CHANGE PIN option by pressing the **PHONE/OK** button

→ The display shows ENTER OLD PIN *



Key in your existing PIN (default 0000) then press the **PHONE/OK** button

→ The display shows ENTER NEW PIN *



Key in your chosen new PIN then press the **PHONE/OK** button

→ The display shows CONFIRM NEW PIN *



Key in your new PIN again then press the **PHONE/OK** button



→ The display goes back to standby mode. If the PINs you key in at steps 2 and 3 don't match, you'll hear an error tone, and you'll need to try again from the beginning.

If you want to turn PIN protection off, follow the steps above to change the PIN back to 0000. Then you won't be asked for it when you change the handset's settings.

















With Baby Call (babysitter's call) turned on, the handset will automatically dial a specified number when any button (except MENU) is pressed. Before you can turn Baby Call on, you must set (programme) the Baby Call phone number to be dialled.

 With Baby Call turned on, the iDECT X1i handset can't be used for calling Emergency Services. Make sure there's an alternative phone available for emergencies.

To set or change the Baby Call number



Select the BABY CALL NUMBER option by pressing the **PHONE/OK** button

→ The display shows ENTER BABY NUMBER *

Key in the phone number then press the **PHONE/OK** button

→ The display goes back to standby mode.

To turn Baby Call on and off



Select the BABY MODE option by pressing the **PHONE/OK** button

→ The display shows SET BABY MODE and ON or OFF



Use the ψ or \uparrow button to go to the option you prefer, then press the **PHONE/OK** button to confirm

→ The display goes back to standby mode, with BABY MODE shown on the middle line.

If you try to turn Baby Call on before you've set a Baby Call number, the display will show ENTER BABY NUMBER * and you'll need to key a number in.

Your handset's See page 9. name















The BASE SETTING menu lets you customise your base unit to suit your preferences. Some of the functions in this menu have been covered earlier in this User Guide.

To open the 1 MENU Press the **MENU** button Base Setting → The display shows PHONEBOOK menu Press the ψ button THREE times → The display shows SETTING Press the **PHONE/OK** button then the ψ button → The display shows BASE SETTING Press the **PHONE/OK** button If you've set a new PIN for the base unit (page 53), the display will show ENTER BASE PIN * and you'll need to key it in. If you've left the PIN at its default of 0000, you won't be asked for it at this point. Press the \downarrow button to go to the option you want, then the PHONE/OK button to select All instructions below follow from this step. When you've finished: Press the HANG UP button to go back to standby mode

You can also press the **HANG UP** button at any point to cancel what you're doing and go back one step.

When you're keying in numbers, if you make a mistake, press the **HANG UP** button to delete digits.













Ringer volume These are set using the ACOUSTIC SETTING option. See page 13 for details.

Time & day

See page 10 for details.

Returning to default settings

The default settings for the base unit are:

- Ringer volume level 2
- Ringer melody 3
- Time and day 00:00 SUN
- Dialling mode TONE
- Recall (flash) length 100M5
- Base unit PIN 0000
- Call Barring 0FF
- Emergency numbers 999 and 112

To return all base unit settings to their defaults:

Select the DEFAULT SETTING option by pressing the **PHONE/OK** button

→ The display shows CONFIRM DEFAULT SETTING?



Press the **PHONE/OK** button to confirm, or the **HANG UP** button to cancel

→ The display shows DEFAULT SETTING DONE

Dialling type and recall signal

The next option in the Base Setting menu is LINE SET TONE - 100MS. This is for setting the dialling type and the recall (flash) signal length, and you probably won't ever need this option.

You should always leave the dialling type at its default setting — TONE. You should not need to change the recall signal setting unless you're having problems using your iDECT X1i on a PBX. Refer to page 65 for more information.















Deregistering handsets

For details of the DEREGISTER option, see page 28.

Base unit PIN

The default PIN (personal identity number, or security code) for the base unit is **0000**. If you want to protect your base unit's settings, you can change the PIN to any four-digit number you'll easily remember. Once you've changed it, you'll be asked for it every time you go into the BASE SETTING menu.



To change the PIN:

Select the CHANGE PIN option by pressing the **PHONE/OK** button

→ The display shows ENTER OLD PIN *



Key in your existing PIN (default 0000) then press the **PHONE/OK** button

→ The display shows ENTER NEW PIN *



Key in your chosen new PIN then press the **PHONE/OK** button

→ The display shows CONFIRM NEW PIN *



Key in your new PIN again then press the PHONE/OK button



→ The display goes back to standby mode. If the PINs you key in at steps 2 and 3 don't

If the PINs you key in at steps 2 and 3 don't match, you'll hear an error tone, and you'll need to try again from the beginning.

If you want to turn PIN protection off, follow the steps above to change the PIN back to 0000. Then you won't be asked for it when you change the base unit's settings, although you'll still need it when you register a new handset.

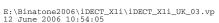


Help Line: 0845 345 9677 (Local Call rate)

















Call control

The CALL CONTROL options let you monitor and control the calls made on your iDECT X1i. You can:

- Use the call timer to see how much time has been spent making outside calls.
- For each handset, bar (prevent) international calls or all outgoing calls.
- For each handset, bar calls to numbers starting with specified digits for example, if you bar calls to numbers starting with 090, you'll bar calls to premium rate numbers; or if you bar calls to numbers starting with 0, you'll bar calls to all non-local numbers.
- Set up to four **emergency numbers**, which can always be dialled even when other calls are barred.

The call timer

To check the call timer:



Select the CALL CONTROL option by pressing the **PHONE/OK** button

→ The display shows CALL TIMER



Press the PHONE/OK button

→ You have three options:

TOTAL CALL DURATION — to see how much time in total has been spent on call since the call timer was last reset.

LAST CALL DURATION — to see how long the most recent call lasted.

RESET CALL DURATION — to reset the call timer to zero.



Use the ψ or \uparrow button to go to the option you want, then press the **PHONE/OK** button

You can go back to the CALL TIMER screen by pressing the **HANG UP** button, then select a different option.









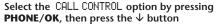






To bar certain 1 types of call



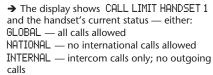


→ The display shows CALL LIMIT

Press the **PHONE/OK** button

→ The display shows SELECT H/S HANDSET 1

Use the ↓ or ↑ button to go to the handset number you want, then press the **PHONE/OK** button





Use the ψ or \uparrow button to go to the option you want, then press the **PHONE/OK** button

To bar calls to specified numbers

Before you turn barring of calls to specified numbers on and off, you need to set up to three barred numbers. Each barred number can have up to eight digits.



Select the CALL CONTROL option by pressing **PHONE/OK**, then press the ψ button TWICE

→ The display shows CALL BARRING

Press the **PHONE/OK** button





Use the ψ or \uparrow button to go to the handset number you want, then press the **PHONE/OK** button

→ The display shows BARRING MODE













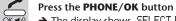






Press the ↓ button

→ The display shows BARRING NUMBER



→ The display shows SELECT BARRING NO BARR NUM 1. This lets you set the first barred number. There are three possible barred numbers altogether.



(If you want to set a different barred number [2 or 3], use the $\sqrt{}$ or \wedge button to go to it.)

Press the **PHONE/OK** button

→ The display shows BARR NUM 1 *



Now you've set the barred numbers, you can turn this kind of call barring on and off:



Select the CALL CONTROL option by pressing PHONE/OK, then press the ↓ button TWICE

→ The display shows CALL BARRING



Press the **PHONE/OK** button

→ The display shows SELECT H/S HANDSET 1



Use the \downarrow or \uparrow button to go to the handset number you want, then press the PHONE/OK button

→ The display shows BARRING MODE



Press the **PHONE/OK** button

→ The display shows SET BAR MODE and OFF



Use the ψ or \uparrow button to go to the setting you want, then press the PHONE/OK button to confirm











Emergency numbers

You can set up to four emergency (SOS) numbers, each with up to ten digits. These numbers can always be dialled using any handset, even when call barring is turned on. Emergency numbers 1 and 2 are preset as 999 and 112.



Select the CALL CONTROL option by pressing **PHONE/OK**, then press the ψ button THREE times

→ The display shows EMERGENCY NUMBER



Press the **PHONE/OK** button

→ The display shows EMERGENCY NUMBER SOS NUM and 1, 2, 3 or 4



If necessary, use the ψ or \uparrow button to go to the number you want

(For example, you may want to leave numbers 1 and 2 as they are, and set a new emergency number as number 3.)



Press the **PHONE/OK** button

→ The display shows ENTER 505 NUM 3 * (for example) and any number that is already set.



Key in the new emergency number and press the **PHONE/OK** button

→ The display goes back to EMERGENCY NUMBER and you can set another emergency number if you wish.













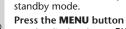
Troubleshooting

Registering new handsets

Important — The handset(s) supplied with your iDECT X1i base unit are already registered to it, so you don't need to register them. But if you've bought extra handsets separately, you'll need to register them. Each iDECT X1i handset can be registered to up to four base units.

Make sure the handset you're registering is in

To register a new handset to your base 1 MENU unit



→ The display shows PHONEBOOK

Press the ↓ button THREE times

→ The display shows SETTING

Press the **PHONE/OK** button

→ The display shows HANDSET SETTING

Press the **PHONE/OK** button then the ψ button FOUR times

→ The display shows REGISTER

Press the PHONE/OK button

→ The display shows ENTER BASE PIN *. The PIN is 0000 unless you've set a new one (see page 56).

Key in the PIN

→ The display shows REGISTER IN PROGRESS

Immediately press the **HANDSET LOCATOR** button on the base unit and hold it until you hear a tone

→ The handset's display flashes for a while, then shows REGISTER DONE. The handset is automatically given the lowest free handset number.

continued overleaf ...















Registration failed?

If registration has failed, the handset's display will show REGISTRATION FAILED for a few seconds then return to standby mode.

If this happens, try again, making sure you don't leave too long between steps. If you still can't register the handset, contact the Help Line for advice.

To de-register a handset



3

You may need to do this in order to replace a faulty handset.

Press the MENU button

→ The display shows PHONEBOOK

Press the ↓ button THREE times

→ The display shows SETTING

Press the **PHONE/OK** button then the ψ

→ The display shows BASE SETTING

Press the PHONE/OK button

→ If you've set a new PIN for the base unit (see page 53), the display will show ENTER BASE PIN * and you'll need to key it in. If you've left the PIN at its default, you won't be asked for it at this point.

Press the \checkmark button FOUR times

→ The display shows DEREGISTER

Press the **PHONE/OK** button

→ The display shows DEREGISTER HANDSET 1.

Press the or or button to go to the handset number you want to deregister then press the PHONE/OK button

→ The display shows DEREGISTER DONE for a few seconds

Press the **HANG UP** button to go back to standby mode















To register to a different brand of base unit

Registering new handsets

Your iDECT X1i can be registered to any GAP-compatible base unit; or your can register other GAP-compatible handsets to your iDECT X1i base unit. But we do not guarantee that all features or display messages will be available using other manufacturers' equipment.

- 1 Follow the instructions in the base unit's User Guide to put the base unit into registration mode (for example, step 7 on page 58).
- 2 Follow the instructions in the handset's User Guide to register the handset (for example, steps 1 to 5 on page 58). If you need to enter a PIN for the base unit, refer to the base unit's User Guide.













The iDECT X1i must be serviced by trained engineers.
 NEVER attempt any repairs or adjustments yourself

 you could make the problem worse and invalidate the Guarantee.

ALWAYS check first that:

- you have followed all the steps listed on pages 5 to 7 to install and set up your iDECT X1i
- all connectors are firmly inserted in their sockets
- mains power is switched on at the socket
- the handset's batteries are correctly and securely installed, and are not run down

Everyday use

"I cannot make or answer calls."

If the handset's display is blank, it may be **switched off**. Press the **HANG UP** button to switch it back on.

Check that the base unit's **mains power adapter** is plugged in and **power is switched on**. The base unit needs mains power for normal operation of the phone — not just for charging the batteries.

Make sure you're using the **telephone line cable** that was supplied with your iDECT X1i. Other telephone line cables might not work.

Move the handset **closer** to the base unit.

Check the **Battery Level** symbol on the display. If it's low, replace the handset on the base unit or charger pod to recharge the batteries.

If **auto-answer** is turned off (page 47), you need to press any button (except **HANG UP**) on the handset to answer an incoming call. Turn auto-answer on if you want to answer calls by simply lifting the handset from the base unit or charger pod.

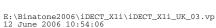
Switch off power at the mains socket, wait for a few seconds and then **switch back on**. This may help.



Help Line: 0845 345 9677 (Local Call rate)















"I cannot make a call."	The handset's keypad may be locked (see page 9). Unlock it before you make a call.
	Call barring may be set. Refer to pages 54 to 56 for details.
"When I press keys, nothing happens."	Make sure the batteries are correctly fitted in your handset. If the 'battery charge level' symbol on the display shows 'low', recharge the batteries.
"When I key in a number, it appears on the display, but I can't make an outside call."	Try moving the handset closer to the base unit.
	Try a different position for the base unit — somewher higher if possible, or further from other electrical equipment.
	If you have more than one registered handset, make sure another handset isn't already using the line.
"The phone does not ring"	Check that the base unit's mains power adapter is plugged in and power is switched on. The base unit needs mains power for normal operation of the phone — not just for charging the batteries.
	Make sure you're using the telephone line cable that was supplied with your iDECT X1i. Other telephone line cables might not work.
	Check that the total REN value of all equipment connected to your telephone line is no more than 4 (see page 3). Disconnect one or more telephones and see whether that helps.
"There is inter- ference and noise on the line."	Move the handset closer to the base unit, or to a different position.
	Try moving the base unit so that it's not near other electrical equipment , such as a television or a computer.











Troubleshooting

	You'll get the best results if you site the base unit as high as possible . For example, in a two-storey house, the first-floor landing is an ideal place for the base unit.
"My call was cut off when I went out of range. Now I can't use my handset."	Move the handset closer to the base unit before you try again to make a call.
"I hear 'beeps' from my handset while I'm on a call."	You may be going out of range of the base unit. Move closer, or your call may be cut off.
	Check the 'battery charge level' symbol on the display. If it is low, recharge the batteries.
"The Caller Display feature isn't working."	You need to subscribe to the Caller Display feature. Contact your service provider (BT or cable company).
	The caller may have withheld their number by dialling 141. Or they may be calling from a network that does not transmit the Caller ID (for example, it may be an international call).
"When I try to make a call, I hear Busy tone."	If you have more than one handset registered to your base unit, make sure that another handset isn't already using the line.
"The volume in the earpiece is low when I'm on a call."	Make sure you're holding the earpiece correctly over your ear.
	Adjust the volume using the \uparrow or \checkmark button.

















	Using a multi-handset system
"I can't transfer a call."	Make sure the other handset is in range of the base unit.
	Make sure you're dialling the correct number for the other handset (1 to 6, or \star for all registered handsets).
	The answering machine
"The machine won't record messages."	Make sure the answering machine is switched on.
	The machine's memory may be full. Delete some messages to make room for new ones.
	Check that outgoing message OGM1 is selected; with OGM2 selected, callers can't leave messages.
"I can't switch the machine on."	The machine's memory may be full. Delete some or all recorded messages (see page 36), then try again to switch on.
"I can't hear my messages being played back."	Use the \uparrow or \checkmark button on the handset, to adjust the volume in the earpiece or speakerphone.
"Remote operation doesn't work."	Make sure you're using the correct remote PIN (page 41).
	Check that you're using a tone-dialling phone . Some cordless or mobile phones don't generate continuous tones, so aren't suitable for remote operation.
	Batteries
"The handset's batteries are running low within an hour or two."	Before you first used the handset, you should have left it on the base unit or charger pod for up to 15 hours to charge the batteries fully.
	You may need to replace the batteries (see below).
64	













Clean the battery charging contacts on the base unit with a dry cloth.

Check the connections between the base unit and the mains power socket.

"I try to recharge the batteries, but I still get a warning that they are low." You need to **replace the batteries**. To find out how to obtain replacements, call **0845 345 9677**, between 9.00 am and 5.00 pm, Monday to Friday.

Dispose of used batteries safely — never burn them, or put them where they could get punctured.

ALWAYS use the batteries supplied with your iDECT X1i — other batteries may burst, causing damage.

PBX use

"The Recall function doesn't seem to work."

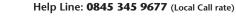
You may need to change the recall signal length from its default of 100 ms. Consult your PBX documentation for help if necessary. To change the recall setting, use the BASE SETTING menu (page 52).

"Last Number Redial and/or memory dialling don't work on a PBX." When you first make a call, after keying in the outside line access code (e.g. 9), press and hold the **Last** Number Redial button until a P appears on the display. This inserts a pause between the access code and the telephone number. You should later be able to redial the number.

When storing numbers in memory, you can include the **outside line access code** (e.g. 9) with each number.

If your PBX requires you to wait for a **second Dial tone** before dialling the telephone number, press and hold the **Last Number Redial** button for a pause between the access code and the number.













If the fault persists ...

Disconnect all other instruments connected to the same line as the iDECT X1i and see whether you can make a call.

Disconnect the base unit from the telephone line and plug a different phone into the master telephone socket. Try making a call. If this works, the line is OK.

If the call does not work, and you are using a **two-way socket adapter**, remove it and plug a telephone directly into the socket. If the call now works, the adapter may be faulty.

If you cannot make a call, the fault may be on the **exchange line**. Contact the service provider (the BT engineers on 151, or your cable company).

If you still cannot identify the cause of the problem, contact the **Help Line** on **0845 345 9677**.

Connection and conditions for use

You can connect your iDECT X1i to a direct exchange line (DEL) — a line connected to a local exchange, with its own phone number; to an extension socket connected to a DEL; or to an extension on an approved compatible PBX. Do not connect the iDECT X1i as an extension to a payphone.

The ringer equivalence numbers (RENs) of all instruments (phones, fax machines, etc.) connected to an exchange line must not add up to more than 4 — otherwise, one or more of them may not ring and/or answer calls correctly. The iDECT X1i has a REN of 1, and most other telephones have a REN of 1 unless marked otherwise.













Cleaning and care

- **Do not clean** any part of your iDECT X1i with benzene, thinner or other solvent chemicals this may cause permanent damage which is not covered by the Guarantee. When necessary, **clean it with a damp cloth**.
- Keep your iDECT X1i away from hot, humid conditions or strong sunlight, and don't let it get wet.
- Every effort has been made to ensure high standards of reliability for your iDECT X1i. However, if something does go wrong, please do not try to repair it yourself consult your supplier or the Help Line.

Declaration of conformity

The Binatone **iDECT X1i** complies with the essential protective requirements and objectives of:

- EC R&TTE Directive 1999/5/EC
- EC Low Voltage Directive 73/23/EEC
- EC EMC Directive 89/336/EEC

and conforms to the following relevant harmonised standards:

- Radio: EN 301406
- EMC: EN 301489-1, EN 301489-6
- Safety: EN 60950-6, All: 2004

Binatone Telecom plc operates a policy of continuous product improvement, and so reserves the right to make changes to the product and functions without notice.















Guarantee and service

The iDECT X1i is guaranteed for 12 months from the date of purchase shown on your sales receipt. The Guarantee does not cover damage by misuse or negligence, or by excessive voltages — for example, faults on the telephone line, or lightning.

Please keep your sales (till) receipt — this is your quarantee. You should also keep the original packaging material.

In the unlikely event that you need to return your iDECT X1i to our Repair Centre while it is under guarantee, there will be a £5 handling charge.

While the unit is under Guarantee

- 1 Disconnect the base unit from the telephone line and the mains electricity supply
- 2 Pack up all parts of your iDECT X1i, using the original packaging. Remember to include the mains adapter
- **3** Return the unit to the shop where you bought it, making sure you take your sales receipt

After the Guarantee

If the unit is no longer under Guarantee, first follow steps 1 and 2 as for repair under Guarantee. Then ...

- has expired 3 Call our Service Department on 0845 345 9677 and ask for a quotation of the repair charge and details of where to send your iDECT X1i for repair
 - **4** Make sure you include with your iDECT X1i:
 - your name and address
 - a cheque or postal order for the value of the repair
 - **5** Return your iDECT X1i to the address given by the Service Department











Technical details

Standard Digital Enhanced Cordless

Telecommunications (DECT)

Frequency range 1.88 to 1.9 GHz (bandwidth = 20 MHz)

Channel bandwidth 1.728 MHz

Operating range up to 300 m outdoors; up to 50 m

indoors

standby: 100 hours approx. Operating time

talking: 10 hours approx. battery charge time: 12–15 hours

Temperature range Operating 0 °C to 40 °C

Storage -20 °C to 60 °C

Electrical power HANDSET — two 2/3 AAA 400 mAH NiMH rechargeable batteries

BASE UNIT/CHARGER POD — input 230 V AC, 50 Hz; output

DC 7.5V 500mA

Port specification The $\frac{1}{007.5V}$ port (connected to the mains power supply) is a SELV port with respect to EN41003.

The port (connected to the telephone line) is a TNV port with respect to EN41003.

PBX compatibility Timed break recall: adjustable to 100 ms (default), 85 ms, 100 ms or 300 ms. Pause length (using the button): 3 seconds. Signalling type: DTMF (dual-tone multifrequency, also called tone dialling); or loop disconnect (pulse dialling).

Network connection This equipment is intended to be used in the UK only. Operation on other countries' PSTN termination points cannot be guaranteed.

Binatone Telecom plc operates a policy of continuous product improvement, and so reserves the right to make changes to the product and functions without notice.















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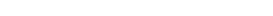








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Waste electrical products must not be disposed of with household waste. This equipment should be taken to your local recycling centre for safe treatment.











Color profile: Generic CMYK printer profile Composite Default screen









